



## 09 / U9B - Defending in Pairs / Small Group Defending

**Category:** Tactical: Playing out from the back  
**Difficulty:** Moderate

Am-Club: Rio Rapids Soccer Club  
Sebhat Browne, Albuquerque, United States of America

### Description

Phase: Prevent Opponent from Advancing with Ball

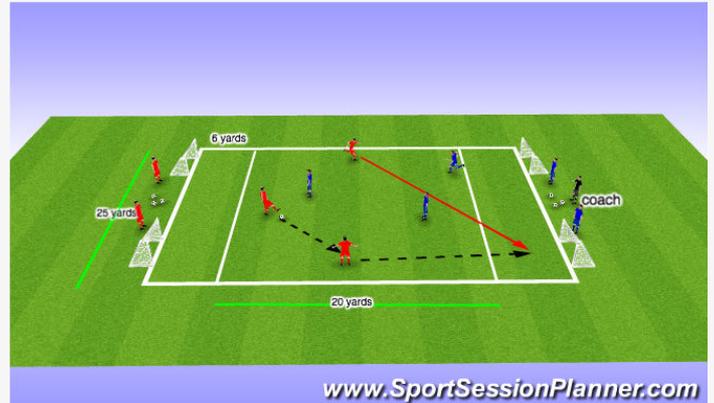
Principle: Recognizing Cues to Press as a Group and Win Ball

### 3v3 Funino (15 mins)

**DESCRIPTION/ORGANIZATION:** Ball must enter endzone before you can score. Sub after 3 minutes.

#### COACHING POINTS:

- \* Quality of technique once you see the 2v1
- \* Recognize 2v1, dribble straight at defender, get him in two minds, make dribble/pass decision.
- \* 2v1 should end up as a 1v0
- \* Central player's intelligence to create 2v1 from a 2v2.
- \* Positioning of wide player wide of small goal.

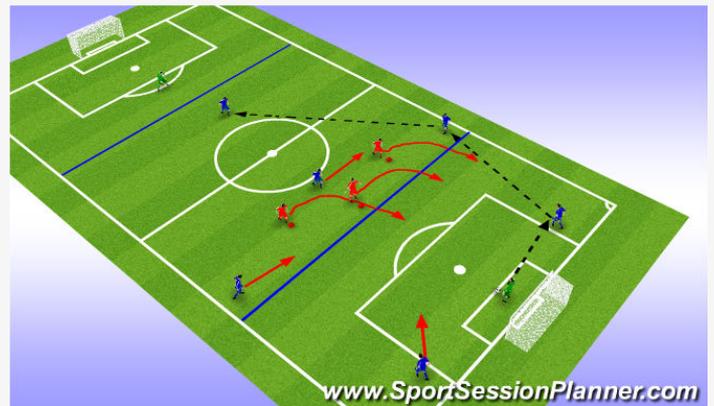


### 7v3 goal kick game (15 mins)

**7v7 Goal Kick Game:** Blue team builds out from a goal kick. Red team presses with 3 players. If Red win it, they try to score. If Blue break press, they go to goal at other end.

#### Coaching Points:

- \* Quality of first pass
- \* Body position and quality of first touch of receiving player
- \* Movement of wingers once ball is in play
- \* Conception of playing back out the other side through keeper
- \* Body position/movement of central player
- \* Patience of striker, timing of channel runs
- \* Gker starting position when ball is at opposite end
- \* Movement of pressing players sideways and then 100% sprint to get pressure on the ball



### 5v5 Formino (20 mins)

**DESCRIPTION/ORGANIZATION:** 5v5, rules exact same as Funino, must cross 6-yard line before scoring. Field size can be increased for U11+

#### COACHING POINTS:

- Mentally prepared to finish on first touch.
- Prepare body to finish on first touch.
- Take chances aggressively when numbers up
- Prepared to counter attack with all 5 players

